

# GRAPHIC DESIGN CONCENTRATION

## Studio Art, Bachelor of Arts, Studio Art Concentration in Graphic Design Requirements

Code	Title	Credits
<b>GENERAL EDUCATION REQUIREMENTS - 46 Hours Required</b>		
Minimum of "C-" required		
<b>Fundamental Academic Skills</b>		<b>15</b>
ENGL 1150	ENGLISH COMPOSITION I	
ENGL 1160	ENGLISH COMPOSITION II	
WRWS 3500	CREATIVE WRITING FOR THE ARTS (Writing in the Discipline)	
CMST 1110 or CMST 2120	PUBLIC SPEAKING FUNDS ARGUMENTATION AND DEBATE	
MATH 1120	INTRODUCTION TO MATHEMATICAL AND COMPUTATIONAL THINKING	
or MATH 1100	DATA LITERACY AND VISUALIZATION	
or MATH 1130	QUANTITATIVE LITERACY	
or MATH 1140	QUANTITATIVE REASONING FOR HEALTHCARE PROFESSIONALS	
or MATH 1300	COLLEGE ALGEBRA WITH SUPPORT	
or STAT 1100	DATA LITERACY AND VISUALIZATION	
or STAT 1530	ELEMENTARY STATISTICS	
<b>Distribution Requirements</b>		<b>31</b>
Natural Science - From two disciplines and at least one lab - 7 hrs		
Social Science - From two disciplines - 9 hrs		
Humanities and Fine Arts - From two disciplines- 9 hrs		
Global Diversity - 3 hrs		
US Diversity - 3 hrs		
<b>MAJOR REQUIREMENTS - 63 Hours Required</b>		
**Course will satisfy UNO's General Education requirement		
^Course requires pre-requisite(s)		
Minimum of "C" required		
<b>STUDIO CORE I</b>		
<b>All of the following</b>		<b>12</b>
ART 1100	FOUNDATION: DRAWING	
ART 1110	FOUNDATION: 3D DESIGN	
ART 1210	FOUNDATION: 2-D DESIGN	
ART 1220	FOUNDATION: DIGITAL MEDIA	
ART 2000	CORE ONE PORTFOLIO REVIEW (^)	
<b>STUDIO CORE II</b>		
<b>The following course:</b>		<b>3</b>
ART 3000	MEDIA ARTS 1 (^)	
<b>Select one of the following</b>		<b>3</b>
ART 3150	VIDEO ART (^)	
ART 3160	GAME DESIGN AS ART (^)	
ART 3120	MEDIA ARTS 2 (^)	
<b>Select one of the following</b>		<b>3</b>
ART 3140	COMPUTER-GENERATED IMAGERY (CGI) I: INTERACTIVE 3D VIRTUAL SPACES (^)	

ART 3520	PHOTOGRAPHIC DIGITAL PRINTMAKING (^)	
<b>Select one 2D course from the following</b>		<b>3</b>
ART 1810	WATERCOLOR I	
ART 2100	LIFE DRAWING I (^)	
ART 3410	ELEMENTARY PAINTING (^)	
ART 3510	ELEMENTARY PRINTMAKING (^)	
<b>Select one 3D course from the following</b>		<b>3</b>
ART 3200	THE HAND PRODUCED BOOK I: TYPOGRAPHY AND BOOK DESIGN	
ART 3210	COLOR THEORY (^)	
ART 3310	ELEMENTARY SCULPTURE (^)	
ART 3330	ART IN PUBLIC PLACES (^)	
ART 3530	PAPERMAKING (^)	
ART 3610	ELEMENTARY CERAMICS (^)	
<b>Select one Digital course from the following</b>		<b>3</b>
ART 2300	WEB DESIGN (^)	
ART 4010	SPECIAL TOPICS IN STUDIO ART (^)	
ART 4130	MEDIA ART III (^)	
ART 4530	ART INTERNSHIP (^)	
ART 4920	ART IN THEORY AND IN PRACTICE SINCE 1900 (^)	
<b>ART HISTORY CORE</b>		
<b>All of the following:</b>		<b>9</b>
ART 2050	SURVEY OF WESTERN ART HISTORY I (**)	
ART 2060	SURVEY OF WESTERN ART HISTORY II (**)	
ART 3800	HISTORY OF DESIGN (^)	
<b>Select One Pre-Modern Art History Course</b>		<b>3</b>
ART 3700	INTRODUCTION TO ANCIENT ART (^)	
ART 3710	EGYPTIAN ART (^)	
ART 3720	GREEK ART (^)	
ART 3730	ETRUSCAN & ROMAN ART (^)	
ART 3860	WOMEN IN ANCIENT AND MEDIEVAL ART (^)	
ART 4770	EARLY MEDIEVAL ART (^)	
ART 4780	LATE MEDIEVAL ART HISTORY (^)	
ART 4810	NORTHERN EUROPEAN RENAISSANCE ART HISTORY (^)	
ART 4830	ITALIAN RENAISSANCE ART HISTORY (^)	
ART 4850	BAROQUE AND ROCOCO ART HISTORY (^)	
<b>Select One Modern Art History Course</b>		<b>3</b>
ART 3780	HISTORY OF ARCHITECTURE SINCE 1850 (^)	
ART 3830	HISTORY OF PHOTOGRAPHY (^)	
ART 3870	GENDER & SEXUALITY IN MODERN ART (^)	
ART 4880	MODERN ART I (ART OF EUROPE AND THE AMERICAS, 1850-1920) (^)	
ART 4890	MODERN ART II (ART OF EUROPE AND THE AMERICAS, 1918-1968) (^)	
ART 4900	CONTEMPORARY ART HISTORY SINCE 1968 (^)	
ART 4920	ART IN THEORY AND IN PRACTICE SINCE 1900 (^)	
<b>GRAPHIC DESIGN CONCENTRATION</b>		
<b>All of the following:</b>		<b>15</b>
ART 2200	TYPEFACE DESIGN AND TYPOGRAPHY (^)	

ART 3130	GRAPHIC DESIGN 1 (^)	
ART 4150	GRAPHIC DESIGN 2 (^)	
ART 4160	GRAPHIC DESIGN 3 (^)	
ART 4170	GRAPHIC DESIGN STUDIO (^)	
<b>CAPSTONE</b>		<b>3</b>
ART 4020 or ART 4170	PROFESSIONAL STUDIO PRACTICES (^) GRAPHIC DESIGN STUDIO	
ART 4040	BASA SENIOR ART EXHIBITION	
<b>ELECTIVES</b>		

Elective hours as required to reach a total of 120 hours

## Studio Art, Bachelor of Arts, Studio Art Concentration in Graphic Design Four Year Plan

### Freshman

Fall		Credits
ART 1100	FOUNDATION: DRAWING	3
ART 1210	FOUNDATION: 2-D DESIGN	3
ART 2050	SURVEY OF WESTERN ART HISTORY I	3
ENGL 1150	ENGLISH COMPOSITION I	3
PSCI 1100	INTRODUCTION TO AMERICAN NATIONAL GOVERNMENT	3
<b>Credits</b>		<b>15</b>

### Spring

ART 1110	FOUNDATION: 3D DESIGN	3
ART 1220	FOUNDATION: DIGITAL MEDIA	3
ART 2060	SURVEY OF WESTERN ART HISTORY II	3
ENGL 1160	ENGLISH COMPOSITION II	3
MATH 1120	INTRODUCTION TO MATHEMATICAL AND COMPUTATIONAL THINKING	3
<b>Credits</b>		<b>15</b>

### Sophomore

Fall		Credits
ART 2000	CORE ONE PORTFOLIO REVIEW	0
ART 3000	MEDIA ARTS 1	3
ART 3130	GRAPHIC DESIGN 1	3
WRWS 3500	CREATIVE WRITING FOR THE ARTS	3
BLST 1000	INTRODUCTION TO BLACK STUDIES	3
THEA 1010	THEATRE APPRECIATION	3
<b>Credits</b>		<b>15</b>

### Spring

ART 2200	TYPEFACE DESIGN AND TYPOGRAPHY	3
ART 3520	PHOTOGRAPHIC DIGITAL PRINTMAKING	3
ART 3700	INTRODUCTION TO ANCIENT ART	3
CMST 1110	PUBLIC SPEAKING FUNDS	3
PHYS 1030	PHYSICS OF EVERYDAY LIFE	3
PHYS 1034	PHYSICS OF EVERYDAY LIFE LABORATORY	1
<b>Credits</b>		<b>16</b>

### Junior

Fall		Credits
ART 4150	GRAPHIC DESIGN 2	3
ART 3120	MEDIA ARTS 2	3
ART 3800	HISTORY OF DESIGN	3
PSYC 1010	INTRODUCTION TO PSYCHOLOGY I	3

JMC 3110	PHOTOGRAPHY	3
<b>Credits</b>		<b>15</b>
<b>Spring</b>		
ART 4160	GRAPHIC DESIGN 3	3
ART 3410	ELEMENTARY PAINTING	3
GEOL 1010	ENVIRONMENTAL GEOLOGY	3
ART 2300	WEB DESIGN	3
ACMP 1110	INTRODUCTION TO IT INNOVATION	3
<b>Credits</b>		<b>15</b>

### Senior

#### Fall

ART 4170	GRAPHIC DESIGN STUDIO <sup>1</sup>	3
ART 3200	THE HAND PRODUCED BOOK I: TYPOGRAPHY AND BOOK DESIGN	3
ART 4880	MODERN ART I (ART OF EUROPE AND THE AMERICAS, 1850-1920)	3
MUS 1070	MUSIC OF THE PEOPLE: ROCK AND POP	3
JMC 1500	INTRODUCTION TO JOURNALISM AND MEDIA COMMUNICATION	3
<b>Credits</b>		<b>15</b>

#### Spring

ART 4170	GRAPHIC DESIGN STUDIO	3
ART 4040	BASA SENIOR ART EXHIBITION	0
ART 4530	ART INTERNSHIP	3
ART 3230	BOOK STRUCTURES: INTRODUCTION TO BOOKBINDING	3
JMC 3500	PR AND ADVERTISING DESIGN	3
Elective		2
<b>Credits</b>		<b>14</b>
<b>Total Credits</b>		<b>120</b>

<sup>1</sup> \*This course is repeatable

This roadmap is a suggested plan of study and does not replace meeting with an advisor. Please note that students may need to adjust the actual sequence of courses based on course availability. Please consult an advisor in your major program for further guidance.

This plan is not a contract and curriculum is subject to change

### Additional Information About this Plan:

**University Degree Requirements:** The minimum number of hours for a UNO undergraduate degree is 120 credit hours. Please review the requirements for your specific program to determine all requirements for the program. In order to graduate on-time (four years for an undergraduate degree), you need to take 30 hours each year.

**Placement Exams:** For Math, English, Foreign Language, a placement exam may be required. More information on these exams can be found at <https://www.unomaha.edu/enrollment-management/testing-center/placement-exams/information.php>

\*\*Transfer credit or placement exam scores may change suggested plan of study